

APPLICATION

- (a) These Playing Conditions shall apply to-
 - (i) all scheduled Twenty20 matches in all Grade and Shires Competitions, and;
 - (ii) any other match as determined by the SCA.
- (b) Except as varied hereunder, the Laws of Cricket (2000 Code 4th Edition 2010) shall apply. All references under the Laws of Cricket to 'Governing Body' shall mean the Sydney Cricket Association.
- (c) All references to the SCA shall mean the SCA's Secretary, Assistant Secretary and Committee.

THE LAWS OF CRICKET: THE PREAMBLE- THE SPIRIT OF CRICKET

The Preamble applies to all members of SCA affiliates, and makes team captains responsible at all times for ensuring that play is conducted within the Spirit of the Game as well as within the Laws.

6.1 LAW 1 (THE PLAYERS) shall apply subject to as follows.

6.1.1 Qualifications of Players

- (a) General
 - (i) Each player shall register with the SCA by completing an SCA registration form prior to his first match in a season.
 - (ii) *Each club shall enter electronically, prior to each player's participation in a match, each player's registration details in the club's MyCricket® cricket management system.*
 - (iii) No player may play for more than one team in the same round of any competitions unless as a Replacement Player or with the SCA's prior approval.
 - (iv) No player may play for more than one team on the same date in SCA competitions, except as a substitute in accordance with Law 2 of the Laws of Cricket or with the SCA's prior approval.
- (b) *Country Players (Grade competition only)*
 - (i) *Each club may register and play a maximum of two country players in any season.*
 - (ii) *For the purpose of this Playing Condition, country player means a player who is an active playing member of any club affiliated with the NSW Country Cricket Association or the ACT Cricket Association.*
- (b) Overseas Players
 - (i) Any player who is not an Australian citizen, and who has been resident in Australia for less than six full months prior to registration with a club, is deemed to be an overseas player.

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- (ii) A club is not permitted to play more than one overseas player in a match, unless it has received the permission of the SCA.
- (c) First Grade Twenty20 Competition

A player is ineligible to play in a First Grade Twenty20 Competition Finals Series match unless he has played one or more matches in the First Grade-Fifth Grade competitions during the season, or unless he has received the permission of the SCA.
- (d) Poidevin-Gray Shield Competition
 - (i) Players taking part in the Poidevin-Gray Shield competition must be under the age of 21 years as at midnight on 31 August prior to the cricket season in question.
 - (ii) Players taking part in the Poidevin-Gray Shield competition must first have played 1 or more matches in the First Grade-Fifth Grade competitions during the season, except with the permission of the SCA.
 - (iii) Players taking part in the Poidevin-Gray Shield competition must not represent a club in that competition while an active playing member of any other senior club affiliated with the SCA, the ACT Cricket Association or the NSW Country Cricket Association without first obtaining permission of the SCA.
 - (iv) A player is ineligible to play in a Poidevin-Gray Shield competition Finals Series match unless he has played two or more matches in the preliminary rounds, or unless he has received the permission of the SCA.
 - (v) For the purposes of this playing condition, for a player to have “played” in a match, team lists must have been exchanged and the match must have commenced.
 - (vi) The secretary of the Club winning the Poidevin-Gray Shield competition Final must provide the SCA, as soon as practicable after the final, with a certificate listing the names, addresses and dates of birth of all players in the team during the season.
- (e) NSW Cricket Association By-Laws

A player may be an ineligible player under the provisions of NSWCA By-Law 4 (Code of Conduct) and NSWCA By-Law 11.6 (Defaulters).

6.1.2 Replacement Players

No replacement player shall be permitted during any match, except with the permission of the SCA.

6.1.3 Law 1.2 (Nomination of players) shall apply subject to as follows.

- (a) Exchange of Team Sheets

Each Captain, before tossing, must give to the other Captain a list of 11 players and no alteration may be made without the consent of the opposing Captain. If a Captain is unavailable at that time, a deputy shall nominate the players and toss for choice of innings, as set out in Law 1 (The Players) and Law 12 (Innings).

- (b) (i) *All team lists are to be handed to one Umpire prior to the commencement of play, who will retain them until the end of the season.*
- (ii) *Should there be no SCA-appointed Umpire(s) present, each Captain shall retain the opposing team's list until the end of the season.*

6.1.4 Post-Match Meeting (First Grade and Second Grade Matches Only)

Within 20 minutes after the conclusion of each match, both team captains, both officiating umpires, and a facilitator appointed by the home club shall meet for the purpose of reviewing the match's conduct. That meeting shall be conducted in accordance with guidelines determined and distributed by the SCA (refer page 153).

6.1.5 Protective Equipment- The Batsman

Any player aged under 16 years on 31 August prior to the cricket season in question must wear protective equipment at all times while batting. Such protective equipment is defined as a helmet with grille fitted, protector, leg-guards and batting Gloves. (Refer also Playing Condition 6.41.2 Protective Equipment- The Fielder).

6.1.6 Clothing

The wearing of coloured clothing and advertising logos on players' clothing is permitted subject to the prior approval of the SCA.

6.1.7 Use of Ineligible Player

Refer Playing Condition 6.21.13.

6.1.8 Shires Salary Cap

Each club participating in the Shires Competition is bound by the terms and conditions of the Shires Salary Cap Agreement dated 12 August 2009.

6.2 LAW 2 (SUBSTITUTES AND RUNNERS) shall apply subject to as follows.**6.2.1 Temporary Absence of Representative Player**

- (a) A team member temporarily absent from the match as a result of representative team duties, may be replaced by a substitute fielder during that period of absence.
- (b) Such a team member, upon arriving at the match following its commencement, may immediately bat or bowl in the match.

6.2.2 Use of Ineligible Player

Refer Playing Condition 6.21.13.

6.3 LAW 3 (THE UMPIRES) shall apply subject to the deletion of Law 3.2 (Change of umpire), and amendment of Law 3.1 (Appointment and attendance) as follows.**6.3.1 Two SCA-Appointed Umpires Present**

- (a) Where two SCA-appointed Umpires are present, they shall officiate together for the duration of play.
- (b) Subject to Law 3 (The Umpires), those Umpires shall be the final judges of the fitness of the ground, weather and light for play.

6.3.2 Only One SCA-Appointed Umpire Present

- (a) Where only one SCA-appointed Umpire is present that Umpire shall officiate at the non-striker's end only.
- (b) Subject to Law 3 (The Umpires), that Umpire shall be the final judge of the fitness of the ground, weather and light for play.
- (c) Where only one SCA-appointed Umpire is present at the scheduled match commencement time and the Captains are unable to agree on the appointment of another, the SCA-appointed Umpire present shall appoint an Umpire to officiate until another SCA-appointed Umpire is able to commence duty.

6.3.3 No SCA-Appointed Umpire Present

- (a) Where no SCA-appointed Umpire is present, the Captains shall appoint Umpires. Any such Umpire shall have first registered with the SCA by completing an SCA registration form, which the Captain's club shall submit to the SCA prior to his appointment as an Umpire.
- (b) Those Captains shall be the final judges of the fitness of the ground, weather and light for play.
- (c) Where the Captains are in disagreement over the fitness of the ground, weather and light for play, the status of the match at the time of the disagreement is to continue until such time as mutual agreement is achieved, or the scheduled finishing time for the match is reached or the minimum quota of overs has been attained, whichever is the latest.

6.3.4 Law 3.3 (Agreement with captains) shall apply subject to the related meeting with the captains taking place on the field of play and incorporating the toss for choice of innings and the nomination of players.

6.3.5 Law 3.8 (Fitness of Ground, Weather and Light) shall apply subject to the following.

- (a) Artificial Lighting

The use of artificial light to supplement natural daylight in a match is not permitted, except with the permission of the SCA.

- (b) *Lightning*

- (i) *Play shall cease immediately, in the event that a lightning flash is followed by thunder less than 40 seconds later. Play shall not resume until 30 minutes after the last lightning flash.*

- (ii) *Immediately following the suspension of play, persons may enter the field of play in order to lay pitch covers. However, no person may remain on, or enter, the field of play in the event a*

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lightning flash is followed by thunder less than 30 seconds later, and shall remain off the field of play for the duration of the period that play is suspended under this Playing Condition.

- (c) The Pitch and Ground Preparation
 - (i) The host club is solely responsible for the preparation of the pitch and ground to the best possible standard prior to the commencement of play on each scheduled playing day.
 - (ii) In the event that the pitch or ground is unsuitable or dangerous for play at the scheduled time for commencement of play, the host club shall take all reasonable steps to make the pitch and ground playable as soon as is reasonably practicable. In appropriate circumstances, this Playing Condition may oblige the host club to prepare and make ready a substitute pitch.

- (d) Match Pitch

Where the Umpires decide that a pitch is unsuitable or dangerous for play, the following procedure shall be followed-

- (i) Where both Captains agree to play on another pitch, the Captains shall note their agreement on their Match Reports, and advise the Umpires, and the match shall continue on that pitch, and the match result shall stand.
- (ii) Where both Captains do not agree to play on another pitch, the match shall be either abandoned, or played under protest. If the match is played under protest-
 - (A) The protesting Captain shall advise the Umpires and opposing Captain prior to the continuation of play; and
 - (B) Each Umpire, and each Captain's club, shall advise the SCA in writing of the reasons for either not playing, or playing under protest, within 1 working day.

- (e) Rain

After an interval or interruption, subject to the other provisions of Law 3.9, play will resume unless the Umpires together agree that conditions are or have become unsuitable or dangerous. It should be noted that the Laws of Cricket do not require rain to stop, prior to Umpires resuming play at such times.

- (f) Responsibilities of Umpires

Umpires are the final judges of the fitness of the pitch and ground for play at any time, but must not abandon a match prior to the scheduled time for commencement of play.

6.4 LAW 4 (THE SCORERS) shall apply subject to as follows.

A printed or handwritten score record shall be available, if necessary, at all times during play. Any scorer wishing to score by computer shall- prior to play, fully charge the computer's battery; during inclement weather, power the computer only by battery; at the end of every over, save all records; during every scheduled interval,

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print a full score record; and at all times carry a spare ink cartridge, memory devices and scoresheets.

6.5 LAW 5 (THE BALL) shall apply subject to as follows.

6.5.1 Law 5.2 (Approval and control of balls)

- (a) Balls shall be four-piece, first-quality Kookaburra "Regulation- NSWCA Approved" only.
- (b) Balls shall be red in colour, except with the SCA's prior approval or as varied by the SCA.
- (c) *Grade Competition, First Grade and Poidevin-Gray Shield only- white balls may be used in matches with the provision of black sightscreens, subject to the SCA's prior approval, and unless one participating club objects on reasonable grounds.*

6.5.2 Law 5.5 (Ball lost or becoming unfit for play)

Each club shall provide for each match a minimum of three replacement balls of suitable age condition and colour, for use if required.

6.6 LAW 6 (THE BAT) shall apply.

6.7 LAW 7 (THE PITCH) shall apply subject to no match being played on a synthetic pitch.

6.8 LAW 8 (THE WICKETS) shall apply.

6.9 LAW 9 (THE BOWLING, POPPING AND RETURN CREASES) shall apply.

6.10 LAW 10 (PREPARATION AND MAINTENANCE OF THE PLAYING AREA) shall apply.

6.10.1 General

For each day of each match, the playing area must always be prepared to the best-possible standard.

6.11 LAW 11 (COVERING THE PITCH) shall apply subject to the amendment of Law 11.2 (During the match) and Law 11.3 (Covering bowlers' run ups) as follows.

6.11.1 General

All participants in every match are to strive to maximise opportunities to play.

6.11.2 Pitch Covers

- (a) Pitch covers are to be made available and used for every match, unless the permission of the SCA has been granted to the contrary.
- (b)
 - (i) Pitch covers must be laid as late as possible overnight for three nights prior to the day's play and, if the weather is fine, raised as early as possible the next morning.
 - (ii) If it is raining or conditions are threatening, covers may remain in place on the pitch until the actual start of play.

- (c) It is the responsibility of the host club to immediately advise the SCA if it is not possible to lay pitch covers overnight on any of the three nights prior to any day's play.
- (d) Pitch covers are to be laid at the same time each day and raised at the same time each day, except as required by wet or threatening weather or when the condition of the pitch is such that laying covers will have no, or a detrimental, effect upon the pitch.

6.11.3 Form Of Pitch Covering

All pitch covers are to be appropriate and, unless the prior written permission of the SCA has been granted to the contrary, they are to be-

- (a) a minimum of 30m x 10m in size, to cover pitch and bowlers' run-ups;
- (b) made of a suitable material (not single layer landscaper's plastic);
- (c) used over a hessian underlay, which covers the pitch area; and
- (d) used in accordance with methods approved and distributed by the SCA (refer page 150 of the Playing Conditions handbook for the Grade and Shires competitions).
- (e) *Grade Competition, First Grade and Second Grade only- pitch covers shall provide full square-protection.*
- (f) *Shires Competitions only- a match-pitch undercover (min 3m x 22m) must be laid, as well as the main cover and hessian underlay, in all matches, unless the prior permission of the SCA has been granted.*

6.11.4 Sponge Rollers

- (a) A separate sponge roller must be available for every match.
- (b) A sponge roller may be used at any time necessary. Such use does not constitute rolling of the pitch under Law 10.
- (c) Sponge rollers may be used, whether the covers are in place on the pitch or not, to remove surface water so as to enable play to commence, or recommence, as soon as possible.

6.11.5 Finals Series

The SCA may determine additional pitch covering requirements for Finals Series matches.

6.12 LAW 12 (INNINGS) shall apply.

6.13 LAW 13 (THE FOLLOW-ON) shall not apply.

6.14 LAW 14 (DECLARATION AND FORFEITURE) shall not apply.

6.15 LAW 15 (INTERVALS) shall apply subject to as follows.

6.15.1 Law 15.3(b) (Duration of intervals)

The interval between innings is 15 minutes. If the innings of the team batting first is completed prior to the scheduled or rescheduled time for the interval,

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the interval shall take place immediately, and the innings of the team batting second will commence correspondingly earlier.

6.15.2 Law 15.9(a) (Intervals for drinks) shall not apply.

6.16 LAW 16 (START OF PLAY; CESSATION OF PLAY) shall apply subject to as follows.

6.16.1 Amendment to Match Date(s) or Venue

- (a) Match dates and venues may only be amended with the permission of the SCA. Any club wishing to amend the dates or venue of a match must first apply in writing to the SCA at least 48 hours prior to the scheduled start of the match, setting out the reasons for that application.
- (b) In the event of wholly unforeseen circumstances unrelated to inclement weather, a club may amend the date(s) and/or venue of a match less than 48 hours prior to the match, with the prior approval of the SCA Secretary or an SCA Committee Member. The result of that match shall be subject to subsequent ratification by the SCA.
- (c) For the purpose of this Playing Condition, individual grounds within one complex of grounds shall be considered to be separate venues.

6.16.2 Playing Hours

The SCA shall determine the scheduled playing time for all matches.

- (a) *Shires Competition only. Consecutive matches on the same date played on same ground. Allow the second scheduled match to commence no earlier than 30 minutes and no later than 60 minutes, after the completion of the first scheduled match, subject to the second scheduled match not commencing before 12:00pm.*

6.16.3 Playing Time Lost Before, or During, the Innings of the Team Batting First

- (a) *Guidelines for rescheduling of hours of play in event of loss of scheduled playing time.*
 - (i) *For First Grade and Poidevin-Gray Shield, consecutive matches, refer Table 6A on page 150.*
 - (ii) *For Second to Fifth Grade and for Shires First Grade to Shires Fourth Grade, consecutive matches, refer Table 6B on page 151.*
- (b) The Umpires shall have the power to determine any rescheduling of a match's commencement and/or cessation time.
- (c) If the commencement of play is delayed, or there is any interruption(s) to the innings of the team batting first, the objective shall always be to reschedule the match's cessation time, rather than reduce the number of overs to be received by each team.

- (d) If it is then necessary to reduce the number of overs to be received by each team, that number shall be based on a rate of 3.75 minutes per over in the remaining time available for play.
- (e) Where the number of overs to be received by each team is reduced-
 - (i) the cessation time for the innings of the team batting first shall be rescheduled; and
 - (ii) the field restrictions for each innings shall be reduced in proportion to the time lost.
- (f) Incomplete or fractions of overs are ignored.

6.16.4 Playing Time Lost after the Innings of the Team Batting First

- (a) If it is not possible for the team batting second to have the opportunity to bat for the same number of overs as the team batting first, that number shall be based on a rate of 3.75 minutes per over in the remaining time available for play.
- (b) The field restrictions for the innings of the team batting second shall apply in the same proportion as those for the innings of the team batting first.
- (d) Incomplete or fractions of overs are ignored.
- (e) If playing time is lost after the scheduled or rescheduled cessation time, the deduction is continued, or commenced, at the same rate.

6.16.4 Late Starts

Umpires are to note in their Match Reports any late start to play and the reason for the delay.

6.16.5 Loss of Entire Day's Play or Ground Closed

Where there is no play during a scheduled day at any venue during the competition, the host club must complete and submit to the SCA a report setting out the reasons why play was not possible.

6.16.6 Law 16.6, Law 16.7 & Law 16.8 (Last hour of match) shall not apply.

6.17 LAW 17 (PRACTICE ON THE FIELD) shall apply subject to the following.

6.17.1 Practice on the outfield

Between the call of "Play" and the call of "Time" if a bowler deliberately bowls the ball into the ground (whilst warming up or at any other time), it shall not be considered that the condition of the ball has been changed by an isolated instance. Umpires will inform the Captain that such actions are no longer allowed and that Law 42.9 (Time Wasting) could be implemented if the bowler persists with deliberately bowling the ball into the ground.

6.18 LAW 18 (SCORING RUNS) shall apply.

6.19 LAW 19 (BOUNDARIES) shall apply.

6.20 LAW 20 (LOST BALL) shall apply.

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6.21 LAW 21 (THE RESULT) shall apply subject to as follows.

6.21.1 Competition Points

(a) Points shall be awarded for results gained, as follows-

Result	Points
Win on first innings (Grade Competition)	4
Win on first innings (Shires Competition)	3
Tie on first innings (Grade Competition)	2
Tie on first innings (Shires Competition)	1.5
Draw or no result	0
Loss on first innings	0

(b) The result of a match may be a tie on first innings regardless of the number of wickets lost by the team batting second.

(c) Where matches are shortened and targets revised through the Duckworth/Lewis method, bonus run-rates and bonus defensive targets are derived as a function of the revised target score and maximum overs.

6.21.2 Match Result

(a) A result can only be achieved in a match if each team has had the opportunity to bat for a minimum of 10 overs, notwithstanding one or both teams had been dismissed in fewer than 10 overs. A match shall be declared a draw if both teams have not had the opportunity to bat for a minimum of 10 overs.

(b) In any match in which both teams have had the opportunity to bat for the same number of overs-

(i) (A) The team scoring the higher number of runs is the winner except where the maximum number of overs to be faced by either team is reduced after a match has commenced. In such a match, the "Duckworth-Lewis Method of Re-calculating the Target Score in an Interrupted Match" shall be applied.

(B) In each match, each club must have the means to separately calculate the target score by the above "Duckwoth-Lewis" method, and the home club must also have the means to print any such calculations, with each club providing a computer, and the home club also providing a printer.

(C) In the event that the Duckworth-Lewis par or target score is not available to both teams at the beginning of the second innings or at the resumption of play following an interruption for ground, weather or light, the umpires shall immediately suspend play and investigate the matter.

As soon as the Duckworth-Lewis par or target score has been agreed and advised to both team captains, the umpires shall then resume play. If conditions permit, play will then continue until the prescribed number of overs has been completed or a result achieved.

The number of overs and/or time remaining shall be taken as they were at the originally scheduled or rescheduled time for play and any time lost whilst investigating the par or target score shall be added on to the close of play.

- (c) In any match in which both teams have had the opportunity to bat for a minimum of 10 overs, but have not had the opportunity to bat for the same number of overs, the result shall be determined by the "Duckworth-Lewis Method of Re-calculating the Target Score in an Interrupted Match".
- (d)
 - (i) For the purposes of calculations, each fair delivery bowled counts as one-sixth of an over.
 - (ii) Where a team is dismissed before it has received its maximum number of overs, it is deemed to have received that number of overs.

6.21.3 One1 Eliminator

- (i) If a match is a tie, including by the Duckworth-Lewis method, then the teams shall contest a 1 over per side eliminator, subject to the fitness of ground, weather and light. The One1 Eliminator shall commence 5 minutes after the cessation of the match, at the same ground and using the same pitch.
- (ii) The teams shall bat in the same order. The fielding side shall choose which end to bowl from. The Umpires shall not change ends.
- (iii) Prior to the commencement of the One1 Eliminator each team shall nominate three batsmen and one bowler to the Umpires.
- (iv) Fielding restrictions shall be as for the last over of an uninterrupted match.
- (v) The same ball used at the end of each team's innings in the match, or a similar ball if that ball is unsuitable for any reason, shall be used for its innings in the One1 Eliminator.
- (vi) The loss of two wickets shall end an innings.
- (vii) In the event of both teams having the same score in the One1 Eliminator, the winner shall be the team that hit the highest number of sixes in the match and One1 Eliminator, overall.
- (viii) In the event of both teams having hit the same number of sixes in the match and One1 Eliminator, overall, the winner shall be the team that hit the highest number of boundaries (fours and sixes) in the match and One1 Eliminator, overall.

6.21.4 Premiership Positions

- (a)
 - (i) Points gained and lost in all preliminary rounds shall count towards positions in the premiership table.
 - (ii) Points gained in the First Grade Twenty20 competition shall count towards the First Grade competition and the First Grade Limited-Overs competition.

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- (iii) Points gain in Poidevin-Gray Shield Twenty20 matches shall count towards the Poidevin-Gray Shield competition.
- (b) Minor Premiership (First Grade Twenty20 Competition)
 - (i) Each team shall be ranked according to its relative position after the preliminary rounds.
 - (ii) In the event of teams finishing on equal points, positions will be decided by the most wins in the preliminary rounds or, if still equal, by the most ties in the preliminary rounds or, if still equal, by the most draws in the preliminary rounds or, if still equal, by the higher net run-rate in the preliminary rounds.
 - (iv) A team's net run-rate (NRR) is calculated by deducting from the average runs per over scored by that team during the preliminary rounds, the average runs per over scored against that team, as follows-

NRR= Team Run-Rate per over less Opposing Team Run-Rate per over
 - (v) (A) In a match in which no result is achieved, run-rate is not applicable.

(B) In a match which is abandoned but in which a result is achieved by the Duckworth-Lewis method, for net run rate purposes Team 1 will be credited with Team 2's Par Score on abandonment off the same number of overs faced by Team 2.

(C) In a match which is concluded but in which the Duckworth-Lewis method was applied at an earlier point in the match, Team 1 will be credited with 1 run less than the final target score for Team 2 off the total number of overs allocated to Team 2 to reach the target.
 - (vi) In the event of a team being dismissed in less than its full quota of overs, the calculation of its run-rate is based on the full quota of overs to which it was entitled.
- (c) Finals Series (First Grade Twenty20 Competition)
 - (i) Quarter-Finals
 - (A) The eight most highly-ranked teams shall proceed to the Quarter-Finals.
 - (B) The Quarter-Finals shall be played as follows- 1st v 8th, 2nd v 7th, 3rd v 6th and 4th v 5th.
 - (ii) Semi-Finals
 - (A) The higher-ranked team in each Quarter-Final shall contest the Semi-Finals, unless it is defeated in a

match or One1 Eliminator by the lower-ranked team, which shall then contest the Semi-Finals.

- (B) Semi-Finals are played as follows- the winner of 1st v 8th versus the winner of 4th v 5th, and the winner of 2nd v 7th versus the winner of 3rd v 6th.
- (iv) Grand Final
 - (A) The higher-ranked team in each Semi-Final shall contest the Grand Final, unless it is defeated in a match or One1 Eliminator by the lower-ranked team, which shall then contest the Grand Final.
 - (B) The team that wins the Grand Final shall be declared premier.
 - (C) If no result, or a tie, is achieved in the Grand Final, the two teams shall be declared joint premiers.
- (v) The SCA shall determine the venue for each Finals Series Match

6.21.5 Club Championship

Refer 1.21.3 (page 23).

6.21.6 Captain's Match Report

- (a) *It is the responsibility of each Captain and, in turn the Captain's Club, to submit electronically by 12.30pm on the Wednesday following each match, a Captain's Match Report. in the MyCricket® cricket management system.*
- (b) The Captain's Match Report must be completed only after the scorers have agreed on all scores.
- (c) Assessments on the performance of the officiating SCA-appointed Umpire(s). As it is on the basis of Captains' assessments that all Umpires are appointed to, or retained on, the various panels, an objective and accurate assessment is sought from each Captain.
- (d) The Captain's Match Report must be correctly and fully completed by the Captain.
- (e) The Captain's Match Report is required for each and every match, regardless of whether or not there was any play.
- (f) Should any Captain's Match Report be incorrect or incomplete, it will be returned to the Club in question for correction or completion.
- (g) A penalty of \$10 per team per match may be imposed on any club which fails to comply with Playing Condition 6.21.6. A further penalty of \$10 may be imposed for each additional week that any report remains outstanding.

6.21.7 SCA Rule 22 (Investigations of Matches, Protests and Disputes)

- (a) Any club wishing the SCA to adjudicate on any dispute in connection with any match shall, within 1 working day after the dispute has arisen, forward to the SCA a clear statement in writing of the matter in dispute, signed by the Secretary or other Office Bearer of the club.
- (b) Whether or not a complaint or protest has been made or lodged, and in its absolute discretion, the SCA has the power to investigate the circumstances of any match in such manner as in its absolute discretion the SCA thinks fit, under the provisions of SCA Rule 22 and these Playing Conditions.
- (c) After carrying out such an investigation, the SCA may determine that, regardless of whether or not a team or teams gained or attempted to gain points in a match, an action of a team-
 - (i) was unfair and could have influenced the outcome of the match; or
 - (ii) was unfair to any other team.
- (d) The SCA's powers include, but are not limited to, the power to-
 - (i) award a match to one team, or both teams jointly;
 - (ii) deduct such competition points from, or award competition points to, either team in a match, as the SCA in its absolute discretion thinks fit;
 - (iii) amend or extend the scheduled hours of play in a match;
 - (iv) commence or continue a match on an adjoining pitch, or at another venue;
 - (v) give such directions to the host club, regarding the manner in which work should be carried out on a pitch and ground, as the SCA in its absolute discretion thinks fit; and
 - (vi) fine, suspend or disqualify a player or club.

6.21.8 Nomination of Players (Playing Condition 6.1.3)

The refusal by a Captain or his deputy to exchange team lists prior to the toss renders the offending team liable to being considered by the SCA to have conceded the match.

6.21.9 Fitness of Ground, Weather and Light (Playing Condition 6.3.4)

- (a) The SCA may investigate whether the pitch and ground for any match has been prepared both to the best possible standard, and as soon as is reasonably practical.
- (b) In its investigation, the SCA may without limitation consider all surrounding circumstances, including-
 - (i) the condition of the pitch and ground, both at the time and during previous matches;

- (ii) weather conditions, both at the time and prior to the match;
- (iii) the method and use of pitch protection and ground preparation equipment; and
- (iv) and the likelihood of the pitch and ground being made ready for play in time to achieve a result or further result in the match.

6.21.10 Covering the Pitch (Playing Condition 6.11)

- (a) A team that has breached the above Playing Condition may be penalised 4 points (Shires, 3 points), and may be deemed to have lost the match.
- (b) The opposing team may receive up to a maximum of 4 points (Shires, 3 points), and may be deemed to have won the match.

6.21.11 Law 21.3 (Umpires awarding a match)

- (a) The team that is awarded a match may receive up to a maximum of 4 points (Shires, 3 points), and the opposing team may be penalised up to a maximum of 4 points (Shires, 3 points).
- (b) In any Finals Series match, a team that is awarded a match may be deemed to have won the match, and the opposing team may be deemed to have lost the match.

6.21.12 Law 21.8 (Correctness of result)

Where the scores of the match are in dispute, the Captains must hand to the Umpires the score books at the conclusion of the match. The Umpires shall forward such books to the SCA within 3 working days of the dispute.

6.21.13 Use of Ineligible Player

Where a player participates in any match while ineligible, including under the provisions of Playing Conditions 6.1 and 6.2-

- (a) the team concerned may be regarded as having lost the match or matches in which such player participated, and may forfeit any points gained;
- (b) the opposing team may receive up to a maximum of 4 points (Shires, 3 points);
- (c) where the team concerned gained no points from the match, 4 points (Shires, 3 points) may be deducted; and
- (d) the SCA or the NSW Cricket Board may take further action against the club or player concerned, if it deems fit.

6.21.14 Right of Appeal

A club may appeal to the NSW Cricket Board against any determination by the SCA arising from a match in which it competed, in accordance with the SCA's Rules.

GAME 6- TWENTY20 MATCHES

6.22 LAW 22 (THE OVER) shall apply subject to as follows.

6.22.1 Quota of Overs

- (a) Each team may bat for a maximum of 20 overs, unless dismissed earlier, and provided there is no loss of playing time.
- (b) A team that is dismissed, or declares its innings closed, shall be deemed to have received its maximum quota of overs. Where the team batting first is dismissed, or declares its innings closed, the team batting second shall be entitled to bat for its maximum quota of overs.
- (c)
 - (i) If the team fielding first fails to bowl the required number of overs by the scheduled or rescheduled time for cessation of the innings, play shall continue until the required number of overs has been bowled.
 - (ii) If the team fielding second fails to bowl the required number of overs by the scheduled or rescheduled time for cessation of the innings, play shall continue until the required number of overs has been bowled or a result achieved.

6.22.2 Maximum Overs per Bowler

- (a) No bowler shall bowl more than 4 of the total overs allowed in an innings. In a delayed or interrupted match, where the overs are reduced for both teams or for the team bowling second, no bowler may bowl more than one-fifth of the total overs allowed, unless such a number has been exceeded before the interruption. When an interruption occurs mid-over, and on resumption the bowler has already exceeded the new maximum over allocation, he will be allowed to complete the over.
- (b) If the total overs allowed is not divisible by five, one additional over is allowed to the maximum number per bowler necessary to make up the balance.
- (c) In the event of a bowler being unable to complete an over, another bowler shall bowl the remaining balls. Such part of an over will count as a full over insofar as each bowler's limit is concerned.

6.22.3 Loss of Playing Time

- (a) The Umpires, may reschedule the commencement time and/or cessation time of any match, in order to provide for each team to receive a minimum of 10 overs.

Guidelines for rescheduling of hours of play in event of loss of scheduled playing time.

- (i) *For First Grade and Poidevin-Gray Shield, consecutive matches, refer Table 6A on page 150.*
- (ii) *For Second to Fifth Grade and for Shires First Grade to Shires Fourth Grade, consecutive matches, refer Table 6B on page 151.*

GAME 6- TWENTY20 MATCHES

- (b) The object shall always be to rearrange the number of overs, so that both teams have the opportunity to bat for the same number of overs.
- (c) The calculation of the number of overs to be bowled shall be based on an average rate of 3.75 minutes per over in the remaining time available for play. If a reduction in the number of overs is required, any recalculation must not cause the match to be rescheduled to finish earlier than the rescheduled cessation time. That time may be extended to allow for one extra over for both teams to be added if required.
- (d) The team batting second shall not bat for a greater number of overs than the team batting first, unless the team batting first has been dismissed in fewer than the agreed number of overs.
- (e) Incomplete or fractions of overs are ignored.

6.22.4 Minimum Over Rates

Preliminary Rounds

- (a) The bowling team must commence its final over for the innings within 75 minutes of that innings' commencement (refer Table 5 below).

TABLE 5- MINIMUM OVER-RATES			
Minutes	Overs	Minutes	Overs
80	20	96	24
84	21	100	25
88	22	104	26
92	23	108	27

- (b) Failure to bowl the minimum number of overs set out in Table 5 will render the bowling team liable to a penalty of 0.1 points for each such over not bowled, which shall be deducted from a team's season competition points immediately a team has accumulated 10 such overs for the season, and which shall continue to be deducted for all overs not bowled in any future innings.
- (c) Notwithstanding (b) above, if the SCA-appointed Umpires determine that any shortfall in the minimum number of overs to be bowled as set out in Table 5, was reasonable on the part of the bowling side, then no penalty, or reduction in the 9 credit overs as set out in (b) above shall apply.
- (d) Notwithstanding (b) above, a penalty or reduction in the 9 credit overs shall apply only when the last actual over of a day's play is commenced after the time scheduled or rescheduled for stumps on that day, and the SCA-appointed Umpires indicate in their Match Report that a penalty shall apply, and advise the Captain or Official of the bowling team, on that day, of that penalty or reduction. In the absence of the Captain or Official the umpire must instead advise the SCA in writing within 1 working day of the match's completion.
- (e) Finals Series

The Umpires shall apply the penalty run Laws for time-wasting especially strictly. This shall be the only penalty for a slow over-rate.

GAME 6- TWENTY20 MATCHES

6.23 LAW 23 (DEAD BALL) shall apply.

6.24 LAW 24 (NO BALL) shall apply subject to related SCA policy regarding doubtful bowling actions. (Refer page 175).

6.24.1 Free Hit after a Foot Fault No Ball

- (a) The delivery following a No ball called for a foot fault (Law 24.5) shall be a free hit for whichever batsman is facing it. If the delivery for the free hit is not a legitimate delivery (any kind of No ball or Wide), then the next delivery will become a free hit for whichever batsman is facing it.
- (b) For any free hit, the striker can only be dismissed under the circumstances that apply for a No ball even if the delivery for the free hit is called a Wide. Changes to fielding positions are only permitted if a different batsman is on strike for the free hit delivery. The bowler's end Umpire shall signal a free hit by (after the normal No ball signal) extending one arm straight upwards and moving it in a circular motion.

6.25 LAW 25 (WIDE BALL) shall apply subject to as follows.

- (a) Any off-side or leg-side delivery that, in the opinion of the Umpire, does not give the batsman a reasonable opportunity to score, shall be called a Wide Ball.
- (b) As a guide, on the leg side a ball landing clearly outside the leg stump going further away shall be called a Wide Ball.
- (c) Strictly as a guide only, on the offside a ball passing the batsman more than 750mm wide of the off stump shall be called a Wide Ball. That distance shall be marked by a line drawn from popping crease to bowling crease on each side of the wicket (refer diagram page 155).
- (d) Umpires should apply a very strict and consistent interpretation in regard to this Playing Condition in order to prevent negative bowling wide of the wicket.
- (e) Under Law 25.2 (Delivery not a Wide) the above provisions do not apply if the striker causes the ball to pass wide of him, or brings the ball sufficiently within his reach to be able to hit it by means of a normal cricket stroke, by moving; or if the ball touches the striker's bat or person.

6.26 LAW 26 (BYE AND LEG BYE) shall apply.

6.27 LAW 27 (APPEALS) shall apply.

6.28 LAW 28 (THE WICKET IS DOWN) shall apply.

6.29 LAW 29 (BATSMAN OUT OF HIS GROUND) shall apply.

6.30 LAW 30 (BOWLED) shall apply.

6.31 LAW 31 (TIMED OUT) shall apply subject to as follows.

The incoming batsman must be in position to take guard or for his partner to receive the next delivery within 1 minute 30 seconds of the fall of the previous wicket. The incoming batsman is expected to be ready to make his way to the wicket immediately a wicket falls, and is expected to jog to the wicket.

GAME 6- TWENTY20 MATCHES

- 6.32 **LAW 32 (CAUGHT)** shall apply.
- 6.33 **LAW 33 (HANDLED THE BALL)** shall apply.
- 6.34 **LAW 34 (HIT THE BALL TWICE)** shall apply.
- 6.35 **LAW 35 (HIT WICKET)** shall apply.
- 6.36 **LAW 36 (LEG BEFORE WICKET)** shall apply.
- 6.37 **LAW 37 (OBSTRUCTING THE FIELD)** shall apply.
- 6.38 **LAW 38 (RUN OUT)** shall apply.
- 6.39 **LAW 39 (STUMPED)** shall apply.
- 6.40 **LAW 40 (THE WICKET-KEEPER)** shall apply subject to as follows.

A fine of \$25 applies for a breach of Law 40.2 (Gloves), which must be paid by the club concerned.

- 6.41 **LAW 41 (THE FIELDER)** shall apply subject to as follows.

6.41.1 Field Restrictions

- (a) Two semi-circles shall be drawn on the field of play. The semi-circles shall have as their centre the middle stump at either end of the pitch. The radius of each of the semi-circles shall be 27.5 m. The ends of each semi-circle shall be joined to the other by a straight line (refer diagram on page 156).
- (b) At the instant of delivery, there may be no more than five fieldsmen on the leg side.
- (c) For the first 6 overs only of each innings, only two fieldsmen are permitted to be outside the field restriction markings at the instant of delivery.
- (d) For the remaining overs of each innings, only five fieldsmen are permitted to be outside the field restriction markings at the instant of delivery.
- (e) In the event of an infringement of (b), (c) or (d) above, either Umpire shall call and signal No Ball.
- (f) Where the maximum number of overs available to each team is reduced as a result of a delay in play or interruption to the innings of the team batting first, the field restrictions shall be reduced proportionately. If on resumption the number of overs for field restrictions has already been exceeded this shall take effect immediately.
- (g) Where the maximum number of overs available to the team batting second only is reduced as a result of an interruption to play, the field restrictions for the innings of the team batting second shall apply in the same proportion as those for the innings of the team batting first.
- (h) Fractions of overs are ignored in all calculations re number of overs.

6.41.2 Protective Equipment

Any player aged under 16 years on 31 August prior to the cricket season in question must wear protective equipment at all times while fielding within 10

metres of the striker, except when fielding behind the wicket on the off-side, or as a wicket-keeper. Such protective equipment is defined as a helmet with grille fitted and protector. (Refer also Playing Condition 6.1.5 Protective Equipment- The Batsman).

6.42 LAW 42 (FAIR AND UNFAIR PLAY) shall apply subject to as follows.

6.42.1 Law 42.6(a) (Bowling of fast short pitched balls)

- (a) A bowler shall be allowed to bowl one fast short pitched delivery per over.
- (b) A fast short pitched delivery is defined as a ball which after pitching, passes or would have passed above shoulder height of the batsman standing upright in his normal guard position at the crease but not clearly above his head.
- (c) The Umpire at the bowler's end shall advise the bowler and the batsman on strike when one fast short pitched delivery has been bowled.
- (d) In addition, for the purpose of this regulation, a ball that passes clearly above head height of the batsman, other than a fast short pitched ball as defined in (b) above, that prevents him from being able to hit it with his bat by means of a normal cricket stroke shall be called a Wide and will also count as the one allowable ball above shoulder height for that over.
- (e) In the event of the bowler bowling more than one fast short pitched delivery in an over as defined in (b) above, the Umpire at the bowlers end shall call and signal No Ball on each occasion. In addition when the ball is dead, the Umpire shall caution the bowler, inform the Captain of the fielding side, the batsman at the wicket and the other Umpire of what has occurred. This caution shall apply throughout the innings.
- (f) If there is a second instance of the bowler being no balled for bowling more than one fast short pitched delivery in an over, the Umpire shall repeat the procedure in (e) above and advise the bowler that this is his final warning.
- (g) Should there be any further instance by the same bowler in that innings, the Umpire shall call and signal No Ball and when the ball is dead, direct the Captain to take the bowler off forthwith. If necessary the over shall be completed by another bowler, who shall neither have bowled the previous over or part thereof nor be allowed to bowl the next over or part thereof.
- (h) The Umpires will then report the matter to the SCA which shall take whatever action is considered appropriate against the Captain and bowler concerned.
- (i) This regulation is not a substitute for Law 42.6 (Dangerous and Unfair Bowling) that Umpires may apply at any time.

6.42.2 Law 42.11 (Damaging the pitch- area to be protected)

- (a) In order to assist in the protection of pitch surfaces, all batsmen, bowlers and wicketkeepers must wear spiked footwear.
- (b) Non-spiked footwear may only be worn during any match where a player provides a certificate from a registered medical practitioner or physiotherapist stating that wearing of spiked footwear would be detrimental to the player's physical well-being.

- (c) A fine of \$25 applies for a breach of this Playing Condition, which must be paid by the club concerned.

6.42.3 Law 42.18 (Players' conduct)

- (a) Any club member, Umpire or club official engaging in disorderly or improper behaviour, either on or off the field, and whether taking part in a match or not, breaches the Code of Conduct and may be dealt with by the SCA.
- (b) Where a club member, Umpire or club official is reported for an alleged breach of the Code of Conduct, the procedures set out in the SCA's Rules must be followed.
- (c) Each club shall appoint or elect each of its officials and volunteers to Membership of the club, in order to ensure that each such person is bound by the SCA's Code of Conduct. Such persons shall include all those serving as honorary or paid umpires, scorers, coaches, selectors, team managers, team support staff, ground managers and canteen staff. Such Membership may be Honorary, Non-Playing, or of any other form that is available to the club.

**TABLE 6A- LOSS OF PLAY IN TWENTY20 MATCHES
(REFER GAME 6, PLAYING CONDITION 6.22.3)**

GUIDELINES FOR RESCHEDULING OF HOURS OF PLAY IN EVENT OF LOSS OF SCHEDULED PLAYING TIME.

Notes- Grade Competition, consecutive matches – Poidevin-Gray Shield & First Grade.
All calculations based on 3.75 minutes per over; 15 minutes between innings; a 30 or 45 minute interval between matches; a latest possible rescheduled cessation time of 6.30pm; and a minimum of 10 overs per innings..

POIDEVIN-GRAY SHIELD			FIRST GRADE MATCH		
Rescheduled Commencement Time	Overs/ Innings	Interval Between Matches	Commencement Time	Overs/ Innings	Rescheduled Cessation Time
11:00am	20	- 45min	2:30pm	20	5:15pm
11:15am	20	- 45min	2:45pm	20	5:30pm
11:30am	20	- 45min	3:00pm	20	5:45pm
11:45am	20	- 45min	3:15pm	20	6:00pm
12:00pm	20	- 45min	3:30pm	20	6:15pm
12:15pm	20	- 45min	3:45pm	20	6:30pm
12:30pm	20	- 30min	3:45pm	20	6:30pm
12:37pm	19	- 30min	3:45pm	20	6:30pm
12:45pm	18	- 30min	3:45pm	20	6:30pm
12:52pm	17	- 30min	3:45pm	20	6:30pm
1:00pm	16	- 30min	3:45pm	20	6:30pm
1:07pm	15	- 30min	3:45pm	20	6:30pm
1:15pm	14	- 30min	3:45pm	20	6:30pm
1:22pm	13	- 30min	3:45pm	20	6:30pm
1:30pm	12	- 30min	3:45pm	20	6:30pm
1:37pm	11	- 30min	3:45pm	20	6:30pm
1:45pm	10	- 30min	3:45pm	20	6:30pm
Later than 1:45pm	Abandon	- n/a	3:52pm	19	6:30pm
			4:00pm	18	6:30pm
			4:07pm	17	6:30pm
			4:15pm	16	6:30pm
			4:22pm	15	6:30pm
			4:30pm	14	6:30pm
			4:37pm	13	6:30pm
			4:45pm	12	6:30pm
			4:52pm	11	6:30pm
			5:00pm	10	6:30pm

Poidevin-Gray Shield match (scheduled commencement time 11.00am)

- If the match is unable to commence by 1.45pm, it shall be abandoned and declared a draw, and the First Grade match shall commence at 2.30pm or as soon as possible thereafter.
- If the innings of the team batting second is unable to commence by 2.38pm, the match shall be abandoned and declared a draw, and the First Grade match shall commence at 3.08pm or as soon as possible thereafter.
- Any One1 Eliminator to determine the result of a match shall take place during the interval between matches.
- If the match is unable to commence by 12.30pm, the length of the interval between matches shall be reduced to 30 minutes.
- In the event of the match continuing past its scheduled or rescheduled cessation time, the time lost shall be taken from the interval, and shall not cause a rescheduling of the First Grade match's commencement time.

NOTES TO TABLE 6B

FIRST MATCH OF TWO MATCHES (SCHEDULED COMMENCEMENT TIMES 10:00AM AND 11:00AM)

- If the match is unable to commence by 1.45pm, it shall be abandoned and declared a draw.
- If the innings of the team batting second is unable to commence by 2.37pm, the match shall be abandoned and declared a draw, and the second match shall commence as soon as possible thereafter.
- In the event of the loss of playing time after the match has commenced, the match's rescheduled cessation time shall be no later than 3.15pm.
- In the event of the match continuing past its scheduled or rescheduled cessation time, the time lost shall be taken from the interval between matches, and shall not cause a rescheduling of the second match's commencement time.

SECOND MATCH OF TWO MATCHES, OR ONLY MATCH (SCHEDULED COMMENCEMENT TIME 3:30PM)

- If the match is unable to commence by 5.00pm, it shall be abandoned and declared a draw.
 - If the innings of the team batting second is unable to commence by 5.53pm, the match shall be abandoned and declared a draw.
 - In the event of the loss of playing time after the match has commenced, the match's rescheduled cessation time shall be no later than 6.30pm.
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