

# NOTES ON COMPLETING UMPIRE'S MATCH REPORT

## UMPIRES

Please complete this form and forward it to the SCA within 4 days of the match. Complete the attendance record for both you and your partner(s), including those days which you attended but on which play did not commence. Attach both declared team sheets.

## MATCH RESULT

Please complete all boxes. A dismissed team is deemed to have lost 10 wickets, even if batsmen are absent, ill or injured. Carefully check and agree with your partner on the accuracy of all figures, including minutes. Result Codes are as follows:

- 1 Outright win after leading on first innings
- 2 Outright win after tying on first innings
- 3 Outright win after trailing on first innings
- 4 Outright tie after leading on first innings
- 5 Outright tie after tie on first innings
- 6 Outright tie after trailing on first innings
- 7 Win on first innings, with 0 bonus points
- 7.1 Win on first innings, with 1 bonus point
- 7.2 Win on first innings, with 2 bonus points
- 8 Tie on first innings
- 9 Draw or no result
- 10 Loss on first innings
- 11 Outright loss after leading on first innings
- 12 Outright loss after tying on first innings
- 13 Outright loss after trailing on first innings

## SPIRIT OF CRICKET

(In all matches, including Finals Series)

Please mark each team between 4 and 0, as follows-

- **4 pts**- Exceptional- epitomised game's true spirit, even ahead of team's fortunes (must give examples of such behaviour).
- **3 pts**- Played in very good spirit for entire match
- **2 pts**- Played in good spirit for entire match- uncompromising but incident-free, hard but fair.
- **1 pt**- Created an occasionally antagonistic atmosphere, with some unacceptable behaviour.
- **0 pts**- Little or no spirit evident, and frequent unacceptable behaviour (must give examples of such behaviour).
- **-1 pt**- Only SCA can award, for a proven Code of Conduct breach.

## CAPTAIN OF YEAR

(First Grade to Fifth Grade and Shires First Grade & Shires Second Grade)

Please mark each captain out of 10, comprising as follows-

- 4 pts for on-field captaincy skills
- 2 pts for personal performance
- 2 pts for team management
- 2 pts for communication skills

## PLAYING TIMES

For a limited-overs match, clearly indicate any reduced maximum overs for either team caused by loss of playing time.

## PLAYER OF YEAR

(First Grade, Shires First Grade and Frank Gray Shield)

Please give the leading player 3 points, and the next two players 2 points and 1 point respectively.

## INNINGS OVER-RATES

Please complete for innings of 210 or more minutes in adjusted time, that have taken place, either partly or wholly, on days when play continued after the scheduled or

rescheduled time for stumps in order to complete the minimum daily quota of overs. "Unusual Delays" include actual time for-lost balls, drinks breaks in excess of one per session, serious injury, delays by the batting side, and changes of ball. "Unusual delays" also include estimated time for- continual drying of wet balls, and runners for injured batsmen. "Unusual delays" do not include taking of wickets, and adjustments of sightscreens. You must advise a team captain of any over-rate penalty at the end of the day's play in which that penalty was incurred. Here is an example of a completed section-

**INNINGS OVER-RATES** (only if late finish and adjusted time 210+ min)

	1 Sydney	2 Glebe	3
<b>A Bowling team</b>			
<b>B Innings time (min)</b>	363	300	
<b>C Unusual delays (min)</b>	0	20	
<b>D Adjusted time (=B-C)</b>	363	280	
<b>E Overs bowled</b>	94.2	69	
<b>F Overs required</b>	96	74	
<b>G Net over-rate (=E-F)</b>	-1	-5	
<b>H Penalty to apply</b>	no	yes	
<b>I Captain advised</b>		yes	

*Day 1 – Stumps 6.07pm, Umpires Happy*

*Day 2 – Stumps 6.40pm, Lost balls 20 mins No other excuses.*

## GROUND ASSESSMENT

Please take into account inclement weather, before and during play, when awarding marks. Please award only full marks, to a maximum of 10 points per category, as follows-

- Pitch Bounce & Pace- consistent carry to wicketkeeper; batter able to play shots confidently
- Pitch Grass- cover even, whether or not heavy; cover does not affect consistency of bounce and pace
- Pitch Hardness- deliveries don't generally clearly raise dust, or 'go through top'; pitch not softer than weather conditions otherwise suggest
- Square & Outfield- well-grassed, level with no bare patches; ball runs smoothly; don't penalise heavily for turfied areas, or used pitch footmarks
- Markings- accurate and clear, and include danger areas, and fielding circles and wide guidelines for limited-overs matches
- Pitch Maintenance- creases remarked, and pitch swept, during each interval in play

## COMMENTS

If you consider further action by the SCA necessary in any area of the match, please set out details below. If you require more space, please attach more pages.